



## **Summary**

I'm Hasan, a Flutter Developer & UI/UX Designer from Istanbul, Turkey.

I design and build mobile apps, also write articles on Medium about Flutter and programming.

- > I'm currently working on
  - Flutter apps
  - Open-source projects
  - Medium articles
  - · Designs for never ending side projects

You can find anything about me in detail here: <a href="https://rei.codes">https://rei.codes</a>

### Skills

| Figma    | Flutter | Linux | Git | Firebas | e  | Node | eJS  | MongoDB |
|----------|---------|-------|-----|---------|----|------|------|---------|
| REST API | Graph(  | QL gR | PC  | VueJS   | Hu | go   | Dock | er      |

### Education

### **Duzce University, Turkey**

**Bachelor of Computer Engineering** 

2015 - 2020

### **Useful Informations**

## **My Mobile Development Journey**

Android → React Native → Flutter (6 months) (6 months) (3+ years)

**My Current Environment** 

M1 Macbook & iPhone 11

**Location Preferences** 

Remote or Relocate

### **My Flutter Preferences**

riverpod, flutter\_hooks, envied, freezed, go\_router, json\_serializable, dio, mocktail, hive, isar, mason, device\_preview, slang

## **Experience**

Gaboras - (Hybrid) - Flutter Developer

Nov 2022 - Present

ICE - (Remote) - Flutter Developer

Apr 2022 - July 2022 (4 Months)

Пошта УА - (Remote) - Flutter Developer

Sept 2021 - Apr 2022 (8 Months)

Freelance - (Remote) - Flutter Developer

Jun 2020 - Aug 2021 (1 Year 4 Months)

Potensas - (Office) - Flutter Developer

Jan 2020 - Jun 2020 (6 Months)

## Language

Turkish - Native Speaker

**English** - Professional Working Proficiency

Japanese - Beginner

I always involved the projects from the start. That's why, I'm very experienced about the whole process.

Note: Poshta and ICE companies are the same companies but different names

#### **PRESENT**

NOV 2022

## WIP

### **Gaboras - Real Estate Market**

Gaboras offers you a secure and reliable real estate platform.

On this platform you can quickly and securely buy/sell/rent real estate, open an auction or participate in an auction.

AUG 2022

# DONE

### **VPN Flare - Secure & Fast VPN**

VPNFlare was the side project that we work in ICE company.

I was responsible for building the app using Flutter.

SUSPENDED

(Financial problems)

## Ice - E-commerce App

After Poshta, Company decided to move Germany and continue there with a different project named ICE. I was responsible for building the app using Flutter. It was almost finished project but beacause of the financial problems, project suspended as well.



SUSPENDED (Ukraine Invasion)

## Poshta UA (ПОШТА УА) - A Cargo Company at Ukraine

There was 3 main apps that we're working on.

- App for Customers → call a courier home to send cargo, track the cargo, etc.
- App For Delivery Guys → Call customers, manage the day and cargos, etc.
- In-house App For Internal Usage → Shifts, Announcements, etc.

I was responsible for maintaining the current projects and adding new features like, performance optimizations, real-time delivery tracking on map, scanning/generating barcodes, real-time chat, VoIP calls, Auth with OTP/NFC/Social/Email, and so on.

Because to the Ukraine Invasion, we had to stop our operations and move forward with the ICE project.

APR 2022





## <u>Kudamono - Digital QR Menu App Platform</u>

Kudamono was my personal startup project that I launched. I was responsible for everything from Design to Production. Even if It was a successful app, It didn't succeed because of lack of Marketing.

Basically my stack was like that:

- Figma For UI/UX Design
- HTML/CSS for Website Design
- VueJS/NuxtJS for QR Menu App
- Flutter for Console & Admin Apps
- NodeJS & MongoDB for backend
- Firebase for Notifications, Analytics, Auth, Crashlytics...

### DONE

## **Baby Photo - A Photo Editor App For Parents**

I was responsible for both design & code. I used Figma for design and Flutter for the apps.

That was pretty challenging app because We had to use some advanced concept together.

### Such as;

- Nested Bottombar with layers and different concepts
- · Undo/Redo system
- Image manipulating and optimizations
- Adding customizable stickers and texts on the image
- Collage photos and pre-made templates

### DONE

## Zarta - Multiplayer Trivia Game

I was responsible for design, backend, and frontend.

My main responsibility was the visual side. but I also involved the backend side.

Here are some of features that I involved in.

- Advanced design and animations
- Customized notifications
- Dynamic link
- · Matching system
- · Realtime chat